

Tangent spaces : Recall tangent hyperplane to a function $f(\underline{x})$ at \underline{x}_0 ,

$$f: \mathbb{R}^k \rightarrow \mathbb{R}^m, \text{ is } T(\underline{x}) - f(\underline{x}_0) = [Df(\underline{x}_0)] (\underline{x} - \underline{x}_0)$$

with $Df(\underline{x}_0): \mathbb{R}^k \rightarrow \mathbb{R}^m$
linear transformation.

We can make the same definition for a smooth k -manifold. By defin.

for any $\underline{z}_0 \in M$, locally the graph of C^1 function. For $\underline{z} \in B_\epsilon(\underline{z}_0)$,

$$\text{Write } \underline{z}_0 = \begin{bmatrix} z_1 \\ \vdots \\ z_n \end{bmatrix} \in \mathbb{R}^n = \begin{bmatrix} x_1 \\ \vdots \\ x_k \\ y_1 \\ \vdots \\ y_{n-k} \end{bmatrix} = \begin{bmatrix} x_1 \\ \vdots \\ x_k \\ f_1(x_1, \dots, x_k) \\ \vdots \\ f_{n-k}(x_1, \dots, x_k) \end{bmatrix} \left\{ \begin{array}{l} \underline{x} \\ f(\underline{x}) \end{array} \right\}. \text{ Then}$$

tangent plane is again $T(\underline{x}) - f(\underline{x}_0) = [Df(\underline{x}_0)] (\underline{x} - \underline{x}_0)$.

Note:
reordered
variables
here to
make it
pretty.

Definition : The tangent space to manifold M at point $\underline{z}_0 \in M$, denoted $T_{\underline{z}_0}(M)$, is the graph of the linear transformation $Df(\underline{x}_0)$ with f as above.

e.g. $y = f(x)$, then $Df(\underline{x}_0) = f'(\underline{x}_0)$

and graph is linear function $y = f'(\underline{x}_0) \cdot x$ (not tangent line.)

Nicer from linear algebra point of view. Tangent space is vector space, but it is good to think about

it as "anchored" to point $(\underline{x}_0, f(\underline{x}_0)) \in \mathbb{R}^n$.

This we get by shifting $(0,0)$ to $(\underline{x}_0, f(\underline{x}_0))$

You might worry that Df depends on ^{choice of} pivot variables, so tangent line is not independent of coordinates.

Even a problem for 1-manifold in \mathbb{R}^2 : $F: \mathbb{R}^2 \rightarrow \mathbb{R}$, $F(x,y) = 0$.

If $\frac{\partial F}{\partial x}, \frac{\partial F}{\partial y} \neq 0$, we have choice of pivot vars. in nbhd of
(at (x_0, y_0))

$$\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \rightsquigarrow \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} a \\ f(a) \end{pmatrix} \text{ or } = \begin{pmatrix} g(b) \\ b \end{pmatrix}$$

parametrizing
same points
so $g(b) = a$
 $f(a) = b$

for all $\begin{pmatrix} a \\ b \end{pmatrix} \in B_\epsilon \left(\begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \right)$

i.e. $g \circ f(x) = x$, so by chain rule $g'(f(a)) (= g'(b))$

$$= \frac{1}{f'(a)}.$$

so tangent line w.r.t. x as pivot:

$$x - g(b) = g'(b)(y - b).$$

w.r.t. y as pivot:

$$y - f(a) = f'(a)(x - a)$$

↑ same equation since $\frac{1}{f'(a)} = g'(b)$.

Better (and more general) argument:

If M : k-manifold in $\mathbb{R}^n \iff F$: zero locus with $Df(\underline{c})$
onto for every $\underline{c} \in M$

then $T_{\underline{c}} M = \ker [Df(\underline{c})]$

↑ kernel is intrinsic subspace assoc. to
point $\underline{c} \in M$. Doesn't depend
on choice of pivot vars.

pf: if F : zero locus, implicit function theorem says

we may write implicit function $\phi(y) = x$ x : pivot vars.

Then implicit function theorem also tells us how

To find derivative $\phi(b)$ if point $C = \begin{bmatrix} a \\ b \end{bmatrix}$ is on locus
(i.e. Manifold)

With $\frac{a}{b} = \phi(b)$. It is:

Now equation of tangent space is just

$$x = [D\phi(b)] y, \text{ so substituting:}$$

$$x = -[\dots]^{-1}[\dots] \Downarrow$$

$$\left[\begin{smallmatrix} d_{j_1} F^{(s)} & \cdots & d_{j_{n-k}} F^{(s)} \\ \vdots & \ddots & \vdots \end{smallmatrix} \right] x + \left[\begin{smallmatrix} d_{i_1} F^{(s)} & \cdots & d_{i_k} F^{(s)} \\ \vdots & \ddots & \vdots \end{smallmatrix} \right] y = 0$$

$$\text{i.e. } [DF(\subseteq)] \begin{bmatrix} x \\ \vdash \\ \dashv \end{bmatrix} = 0$$

so soils are

$$z = \begin{bmatrix} x \\ y \end{bmatrix} \text{ in } \mathbb{R}^{k \times 1} \times \mathbb{R}^{l \times 1}$$

What if, instead, your manifold is given

as a parametrization. Have some $U \subseteq \mathbb{R}^k$

s.t. $\gamma: U \rightarrow \mathbb{R}^n$ parametrizes points of k -manifold M in \mathbb{R}^n

Rather not translate to 0-locus $f(\underline{z})=0$. Can be hard to do.

Proposition: $T_{\gamma(u)} M = \text{Im} [D\gamma(u)]$.

pf: In nbhd. of $\gamma(u)$, know $\exists F$ with DF onto all pts in V ,
 \checkmark at
 $F \in C^1$

so that points in $V \cap M$ given by $F(\underline{z})=0$.

$$\text{Ker}(DF(\underline{z})) = \frac{\text{nullity}}{n} - \frac{\text{rank}}{n} = n - (n-k) \text{ since DF onto for all } \underline{z} \in V \cap M.$$

$$= k.$$

On inverse image $\overset{u}{\uparrow} \gamma^{-1}(V)$ we have $F \circ \gamma = 0$. Chain rule

gives $[DF \circ \gamma](u) = [DF(\gamma(u))] \circ [D\gamma(u)]$ ($= 0$ by above)

so $\text{Im}(D\gamma(u))$ is in $\text{Ker}(DF(\gamma(u)))$

γ parametrization of $M \Rightarrow \text{Im}(D\gamma(u))$ is of dim k

so must have $\text{Im}(D\gamma(u)) = \text{Ker}(DF(\gamma(u)))$

built into definition of param.

3.1.18 in book

$T_{\gamma(u)} M$
 by previous
 theorem-
 /

Book shows either approach valid in example (rare) where we have both
a parametrization and implicit function:

$$\gamma: \begin{pmatrix} u \\ v \end{pmatrix} \mapsto \begin{pmatrix} u^2 \\ uv \\ v^2 \end{pmatrix} \quad \text{for } \begin{array}{l} 0 < u < \infty \\ 0 < v < \infty \end{array}$$

with implicit function $f\left(\begin{pmatrix} x \\ y \\ z \end{pmatrix}\right) = xz - y^2 = 0$

$$[D\gamma(u,v)] = \begin{bmatrix} 2u & 0 \\ v & u \\ 0 & 2v \end{bmatrix} \quad \text{so} \quad Df(1,1) = \begin{bmatrix} 2 & 0 \\ 1 & 1 \\ 0 & 2 \end{bmatrix}$$

whose image is $\underbrace{T_{\gamma(1,1)} M}_{\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix}\right)}$

Via equation,

must compute

$$\ker [Df\left(\begin{pmatrix} 1 \\ 1 \end{pmatrix}\right)] = \ker \begin{bmatrix} 1 & -2 & 1 \end{bmatrix}$$

$$\text{Im } D\gamma(1,1)$$

$$= \text{Span} \left\{ \begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \right\}$$

check they agree, either explicitly or

by showing $\begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$ are in kernel.